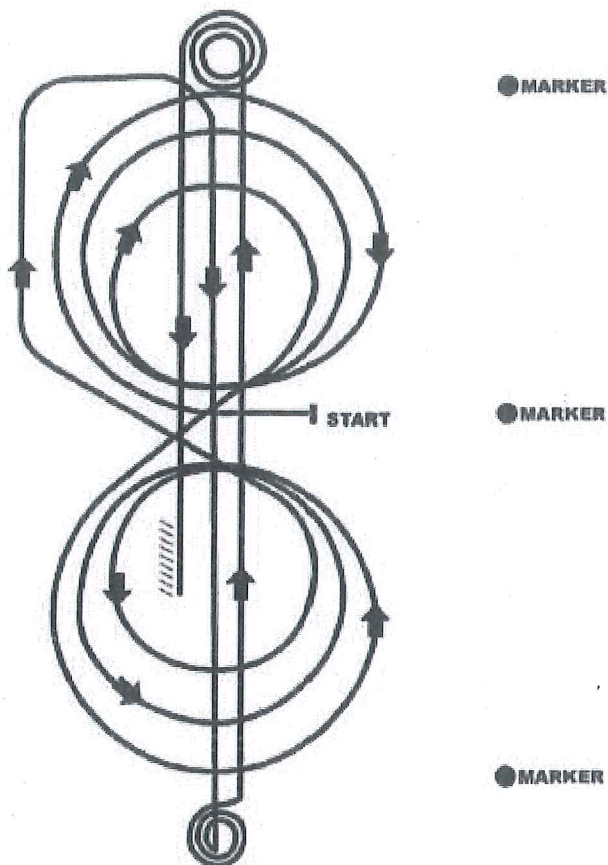


CWC Ranch Horse Series

Patterns for December 7th and 8th

Stock Horse Reining Pattern 3



Mandatory Marker along Fence or Wall

The judge shall indicate with markers on arena fence or wall the center of pattern.

Ride pattern as follows:

1. Start by trotting into center of arena and stop. Start pattern facing toward judge.
2. Begin on right lead and complete three circles to the right, two large fast followed by one small slow circle, change to left lead
3. Complete three circles to the left, two large fast circles followed by one small slow circle. Change to right lead.
4. Continue loping around end of arena without breaking gait
5. Run up center of arena to far end past the end marker and come to a sliding stop.
6. Complete 3 1/2 spins to the right
7. Run up center of arena past the end marker, come to a sliding stop.
8. Complete 3 1/2 spins to the left
9. Run back to the middle of the arena past the center marker and come to a sliding stop
10. Back at least 10 feet in a straight line

Ranch Riding

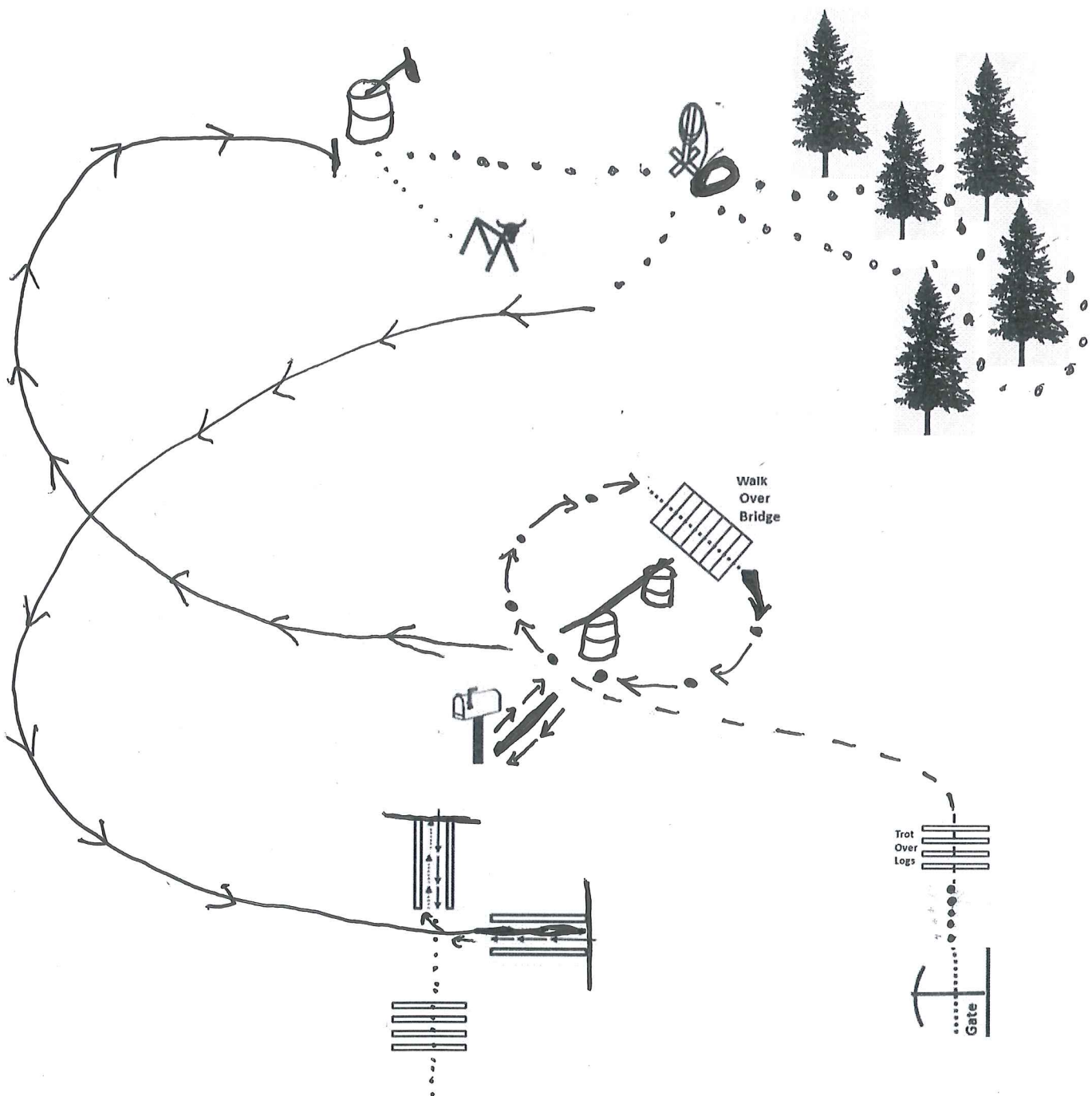
PATTERN I

- Extended Walk ~ 75 feet
- Trot ~ 120 feet
- Extended Trot ~ 240 feet
- Lope ~ 150 feet
- Stop and Reverse
- Ordinary Walk ~ 30 feet
- Lope ~ 150 feet
- Extended Lope ~ 200 feet
 - Trot ~ 90 feet
- Stop and Back

****note: distances are approximate and may be shorter due to limited space in our arena****

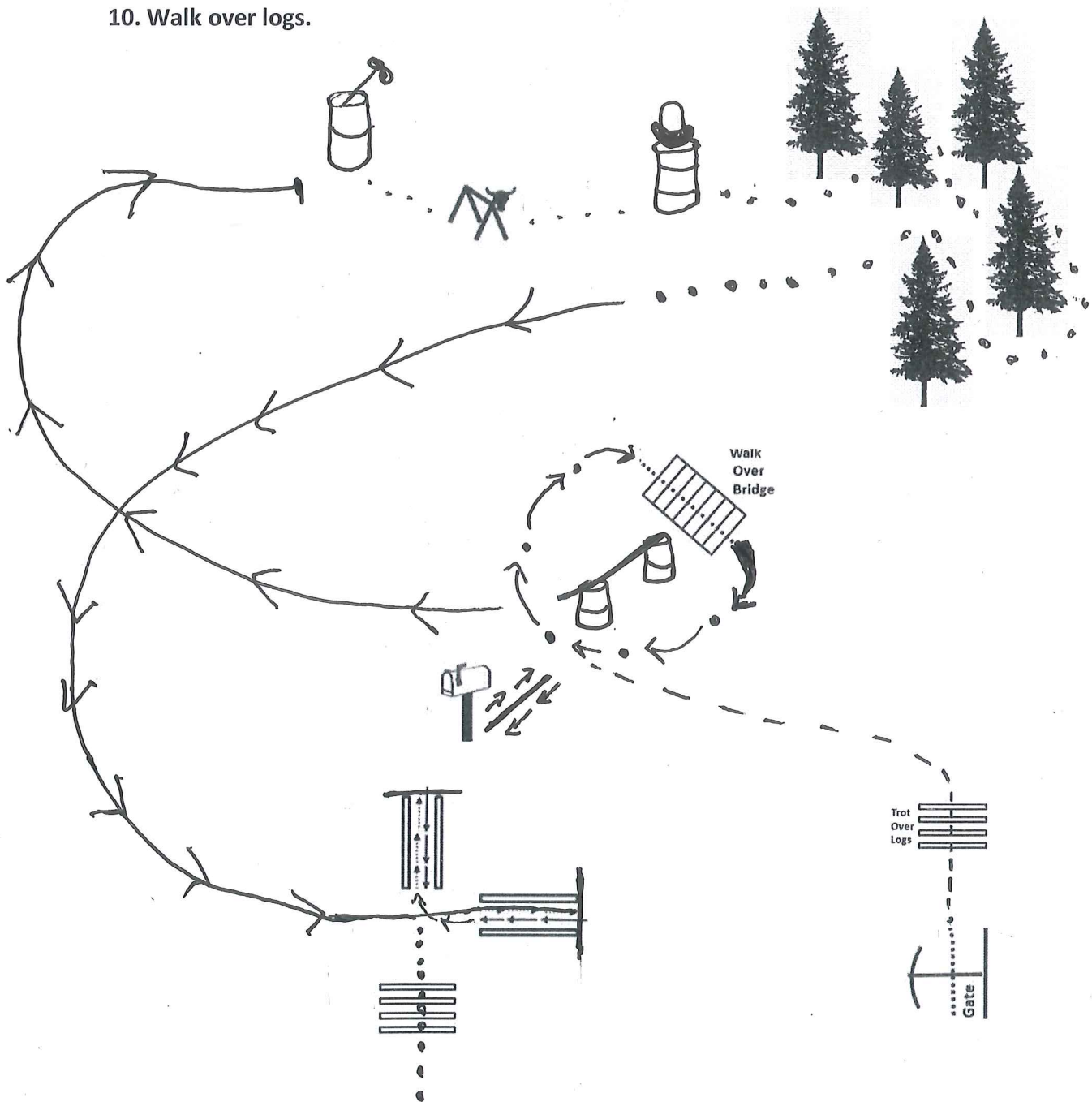
Trail Pattern for Open, Junior Horse, Non-Pro

1. Gate (right hand push)
2. Trot over logs
3. Pick up pole with right hand, holding pole walk a circle over bridge
4. Side pass left to mail box. Show mail. Side pass right.
5. Right lead lope to steer.
6. Dob the steer.
7. Drag the drag through the trees.
8. Left lead lope into chute.
9. Back through chute and back into chute.
10. Walk over logs.



Trail Pattern for Novice

1. Gate (right hand push)
2. Trot over logs
3. Pick up pole with right hand, holding pole walk a circle over bridge
4. Side pass left to mail box. Show mail. Side pass right.
5. Right lead lope to steer.
6. Dob the steer.
7. Choose an ornament from the basket. Weave through the trees and place the ornament on a tree.
8. Left lead lope into chute.
9. Back through chute and back into chute.
10. Walk over logs.



Trail Pattern for Youth

1. Gate
2. Trot over logs
3. Walk over bridge
4. Walk to mail box. Show mail.
5. Right lead lope to steer.
6. Dob the steer.
7. Choose an ornament from the basket. Weave through the trees and place the ornament on a tree.
8. Left lead lope into chute.
9. Back through chute and back into chute.
10. Walk over logs.

